



Adventurous Journey

School Based Examples

The Adventurous Journey is designed to help students learn through shared challenge, exploration, and teamwork in a team-based overnight setting. What that looks like can vary widely. The strength of the AJ is that there is no single “right” experience.

Small teams set a clear, shared goal and work together to plan, adapt, and reflect as they engage with new environments, ideas, or communities. Through this process, students build skills such as collaboration, resilience, leadership, and problem-solving, while meeting the learning outcomes of the Award in ways that are meaningful to them.

The possibilities for an Adventurous Journey are broad and flexible. Experiences can:

- Take place in urban, rural, or wilderness settings
- Build on existing school, board, or community overnights
- Connect to curriculum, leadership programming, extracurriculars, or community organisations
- Happen within or outside school time
- Be adapted to remove barriers, including approved alternatives where overnight stays are not possible

In practice, many schools find that students are already participating in experiences that align naturally with the Adventurous Journey. The Award provides a framework to recognise that learning, rather than requiring something entirely new.

Adventurous Journey Overnight Experiences Examples

Mentor or Leadership Retreats

Existing leadership and mentorship programmes that include an overnight component align well with the Adventurous Journey learning goals.

Overnight Competitions

Events such as Skills competitions, DECA, Special Olympics, FIRST Robotics, choir, or arts and dance festivals, where students collaborate, plan, and participate together over multiple days.

Extra-Curriculars

Youth teams, clubs, groups, or organisations that travel or stay overnight together. Experiences do not need to be educator-led, allowing students to draw on meaningful learning happening outside of school.

Curriculum-Based Experiences

Courses with an embedded overnight component aligned to curriculum expectations, such as Outdoor Education, Leadership courses, Interdisciplinary Studies, or Special Education experiences.

School-Based Overnights

Overnights hosted at the school or in alternative learning environments to reduce cost or transportation barriers. Examples include Relay for Life, walking field trips with overnight reflection, or similar school-approved experiences.

Local or International Travel Experiences

Group travel experiences with peers, for credit or not-for-credit purposes.

Sport or Athletic Training Overnights

Team-based overnights such as tournaments, training camps, or sport trips, where students plan, prepare, and work toward shared goals.

Outdoor Education Experiences

Student-centred outdoor experiences co-designed through clubs, courses, or community groups, such as hiking, paddling, skiing, or cycling.

Outside Organisation Experiences

Overnight programmes offered by community organisations such as Boys and Girls Clubs, Scouts, Guides, Cadets, or summer camps, recognising learning students are already undertaking.

Please Visit the [Adventurous Journey Navigator Tool](#) for more resources and support. If you are facing challenges or barriers, please contact your Account Manager or Educator Consultant for brainstorming solutions.